systemd

chenshh

Before we start

systemd is only for linux ONLY FOR LINUX NO UNIX

History

- 1.BSD Style init
- 2.sysvinit
- 3.upstart
- 4.systemd

BSD Style Init

- 1./etc/rc.conf
- 2./etc/rc.d//usr/local/etc/rc.d
- Shell Script
- Keep It Simple Stupid

Very Old BSD init (PDP-7)

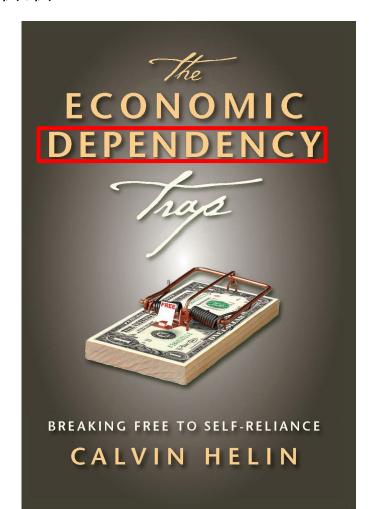
/etc/rc

Take a look at startup sequence

```
/sbin/init
/bin/sh
/etc/rc -> /etc/rc.conf , /etc/rc.conf.d
/etc/netstart (Not used at startup in freebsd , but for manually start network)
/etc/rc.d,/usr/local/rc.d
/etc/rc.local
init for itself , run getty
```

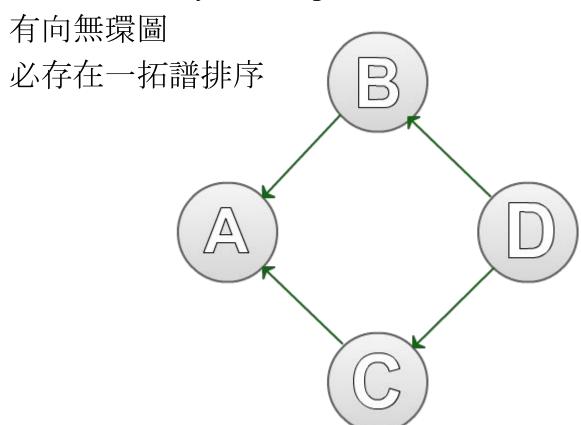
Old rc (BSD 4.4) vs New rc (NetBSD 1.5)

只是這張圖潮潮der



What is Dependency?

A Directed Acyclic Graph



Old way

by rc.conf period.

Human will make mistakes.

New Way

Using /sbin/rcorder to provide dependency

```
#!/bin/sh
# PROVIDE: mumbled oldmumble
# REQUIRE: DAEMON cleanvar frotz2
# BEFORE: LOGIN3
# KEYWORD: nojail shutdown4
```

sysvinit

- 1. First developed by System V R4 (AT&T)
- 2. SHELL SCRIPT
- 3. define runlevels
- 4. init 3 init 5

runlevels

```
0
Shut down the operating system so that it's safe to turn off the power.
s or S
Single user mode, with all file systems mounted.
Single user mode, with all file systems mounted and user logins allowed.
2
Multi user mode, with all services running except NFS server daemons.
3
Multi-user mode with all services running. This is usually the default.
4
Currently unused.
5
Shut down the system and attempt to turn off the power.(Differ in distros, the newer mostly means X)
6
Shut down the system to level 0, and reboot.
```

Take a look at startup sequence

```
/sbin/init
/etc/rc.d/rc.sysinit -> Runlevel N (System bootup)
read /etc/inittab
Runlevel S -> /etc/rcS.d
Runlevel X -> /etc/rcX.d
```

rcX.d?

To kind of names

Sxxxxxxxxxxxx -> Startup

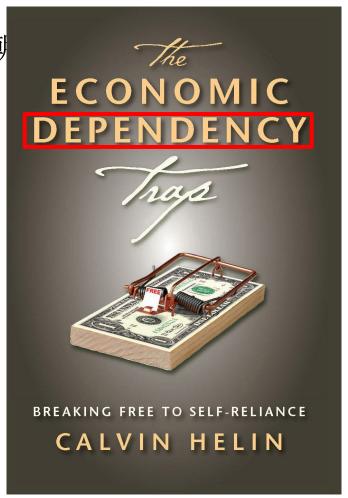
Kxxxxxxxxxxxx -> Kill

Run in lexicographical

/etc/inittab

How to provide dependency?

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So simple

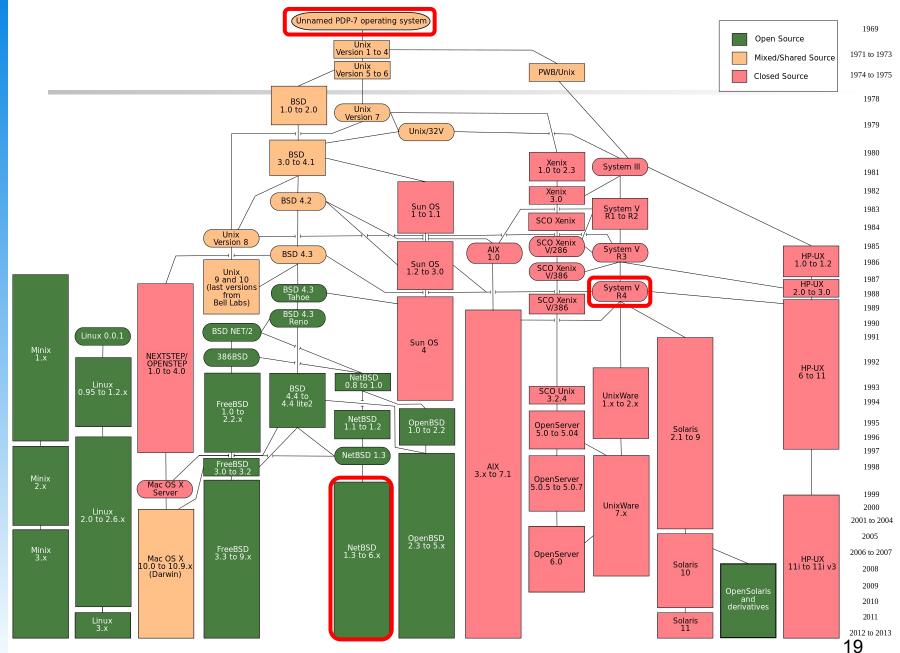
S10-abc

S11-foo

S22-bar

Easy to debug!

Lets talk about unix history



Time for New Generations!

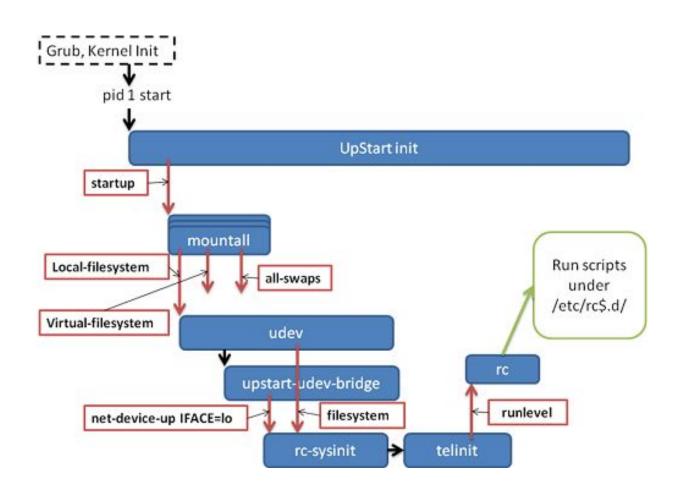
Why replacing Old style of init

- 1.Linux on desktop, which shutting down and booting is more often.
- 2. Need more userfriendly way to add services.
- 3. Shell script is slow.
- 4. Services can't be started parallelly.
- 5. Some services is on-demand. ex. CUPS

upstart

- 1.Ubuntu
- 2. Triggered by event
- 3.Can start/kill services by event
- 4.using udev bridge to implement hotplug events

Taka a look at startup sequence



Jobs and Events

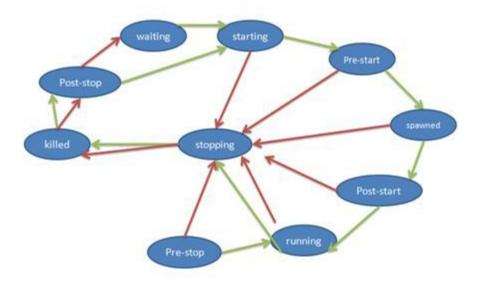
Jobs: Events:

Task Job Signals

Service Job Method

Abstract Job Hooks

Job Life Cycle



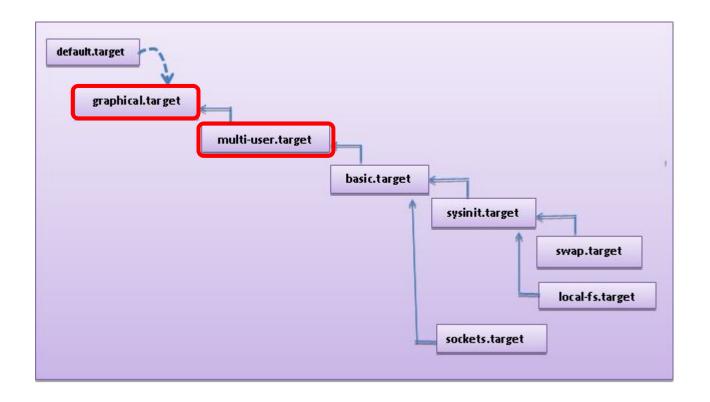
upstart config file

```
# start on eventname
  # XXX: configurable
  export user
  script
    uid=$(getent passwd "$user"|cut -d: -f3)
    gid=$(getent passwd "$user"|cut -d: -f4)
    # Create directory that would normally be
    # created by PAM when a user logs in.
    export XDG RUNTIME DIR="/run/user/$uid"
    mkdir -p "$XDG_RUNTIME_DIR"
    chmod 0700 "$XDG_RUNTIME_DIR"
    chown "$uid:$gid" "$XDG_RUNTIME_DIR"
   start session init USER="$user"
  end script
```

systemd

```
cgroup
dependency
sockets
journal
lots of things
```

Take a look at startup sequence



Targets, Units(Services, Sockets...)

Targets Wants Units
Sockets Triggers Services

Services

```
[Unit]
  Description=MyApp
  After=docker.service
  Requires=docker.service
  [Service]
  TimeoutStartSec=0
  ExecStartPre=/usr/bin/docker kill busybox1
  ExecStartPre=/usr/bin/docker rm busybox1
  ExecStartPre=/usr/bin/docker pull busybox
  ExecStart=/usr/bin/docker run --name busybox1 busybox /bin/sh -c "while true; do echo Hello
  World; sleep 1; done"
  [Install]
  WantedBy=multi-user.target
```

Dependency

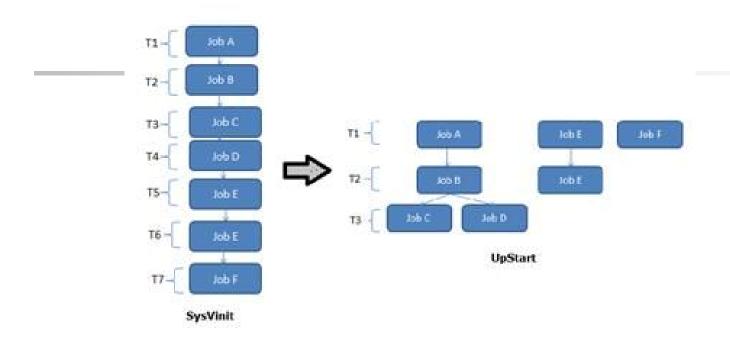
Require & After/Before Wants

```
[Unit]
Description=I want B
Wants=B.service
...
```

```
[Unit]
Description=I Require B start Before me
Requires=B.service
After=B.sevice
...
```

Why Sockets?

On-demand services
Improve startup speed





Forking can derive socket fds ex.inetd, xinetd

Sockets

```
Description=SSH Socket for Per-
```

```
Description=SSH Per-Connection Server
```

PIDs

Traditional

PID files

Upstart

Need to define how many forks will the process do

Systemd

cgroup

cgroup

implement since linux kernel 2.6.24 uses to controll resources of processes
You can controll it by editing /sys/fs/cgroup

journald

replace syslog
syslog is too simple!
You can say you are any PID
No consistent format
We can use unit files to control logs

automount

replace autofs

networkd

replace network scripts

And so many other features

machined - virtual machines
hostnamed - set hostname
timedated - timezone, ntp
localed - languages
logind - user session management
importd - image management

Reference

http://goo.gl/fu925Q