

# **TCP/IP Networking**

# Basic Term

## > IP

- 32-bit, Unique Internet Address of a host

## > Port

- 16-bit, Uniquely identify application

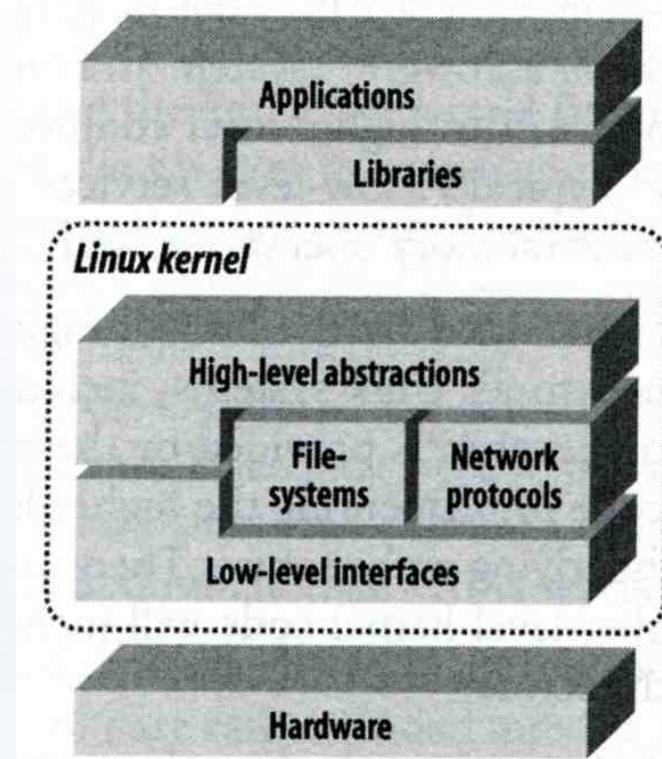
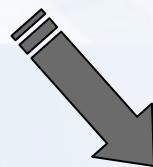
## > MAC Address

- Media Access Control Address
- 48-bit, Network Interface Card (NIC) Hardware address

```
tytsai@qkmj:~> ifconfig
em0: flags=8843<UP,BROADCAST,RUNNING,SIMPLEX,MULTICAST> mtu 1500
      options=43<RXCSUM,TXCSUM,POLLING>
      inet 140.113.209.32 netmask 0xffffffff broadcast 140.113.209.255
      inet 140.113.209.65 netmask 0xffffffff broadcast 140.113.209.65
      ether 00:07:e9:39:66:77
        media: Ethernet autoselect (100baseTX <full-duplex>)
        status: active
lo0: flags=8049<UP,LOOPBACK,RUNNING,MULTICAST> mtu 16384
      inet 127.0.0.1 netmask 0xff000000
```

# Why TCP/IP ?

- > The gap between applications and Network
  - Network
    - **802.3 Ethernet**
    - **802.4 Token bus**
    - **802.5 Token Ring**
    - **802.11 Wireless**
  - Application
    - **Reliable**
    - **Performance**

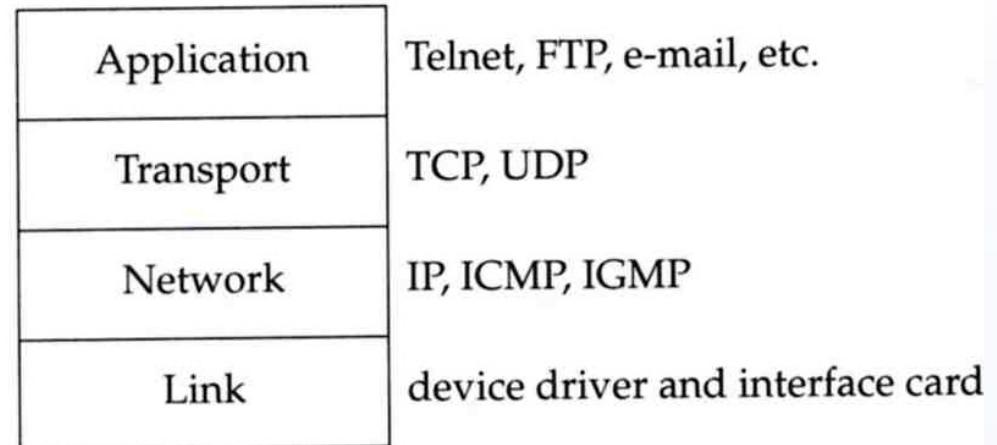


We need something to do the translating work!  
**TCP/IP it is!!**

# TCP/IP protocol stack (1)

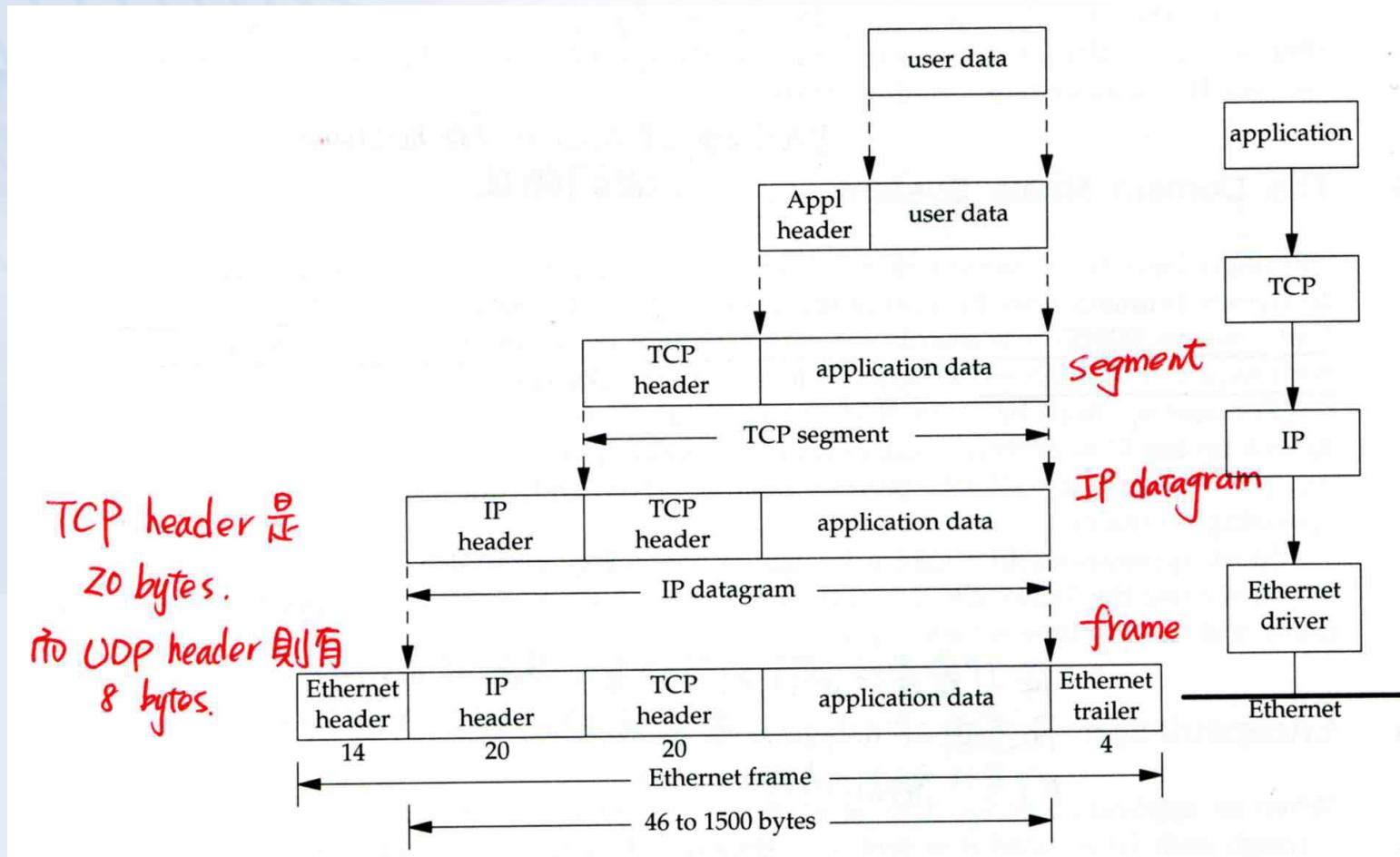
> TCP/IP is a suite of networking protocols

- 4 layers Layering architecture
  - **Link layer (data-link layer)**
    - > Include device drivers to handle hardware details
  - **Network layer (IP)**
    - > Handle the movement of packets around the network
  - **Transport layer (Port)**
    - > Handle flow of data between hosts
  - **Application**



# TCP/IP protocol stack (2)

- > When we want to transfer data across the network
  - Encapsulation



# TCP/IP protocol stack (3)

## > Receiving data (Demultiplexing)

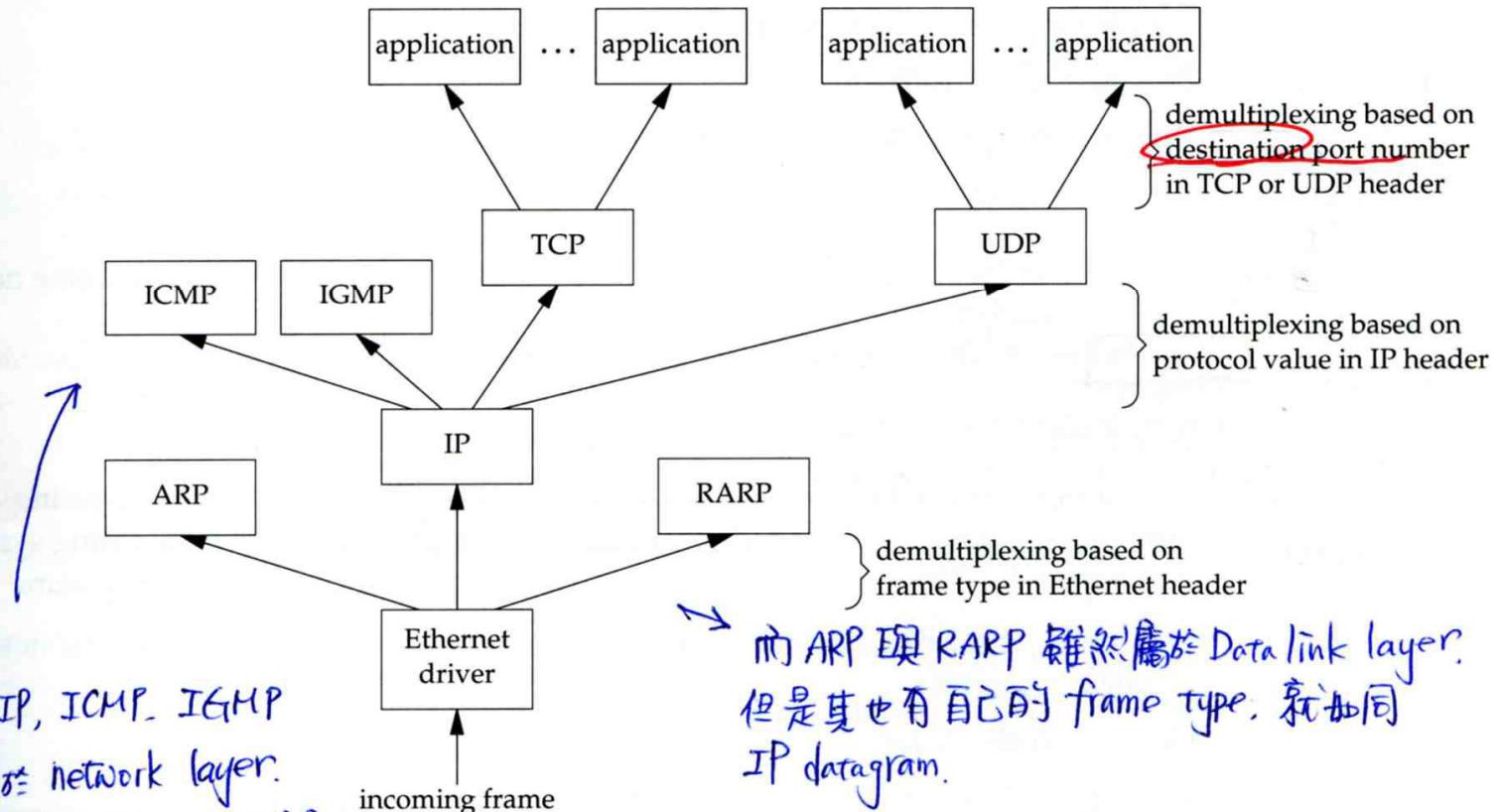


Figure 1.8 The demultiplexing of a received Ethernet frame.

# TCP/IP protocol stack (4)

> Transmission on the same network ...

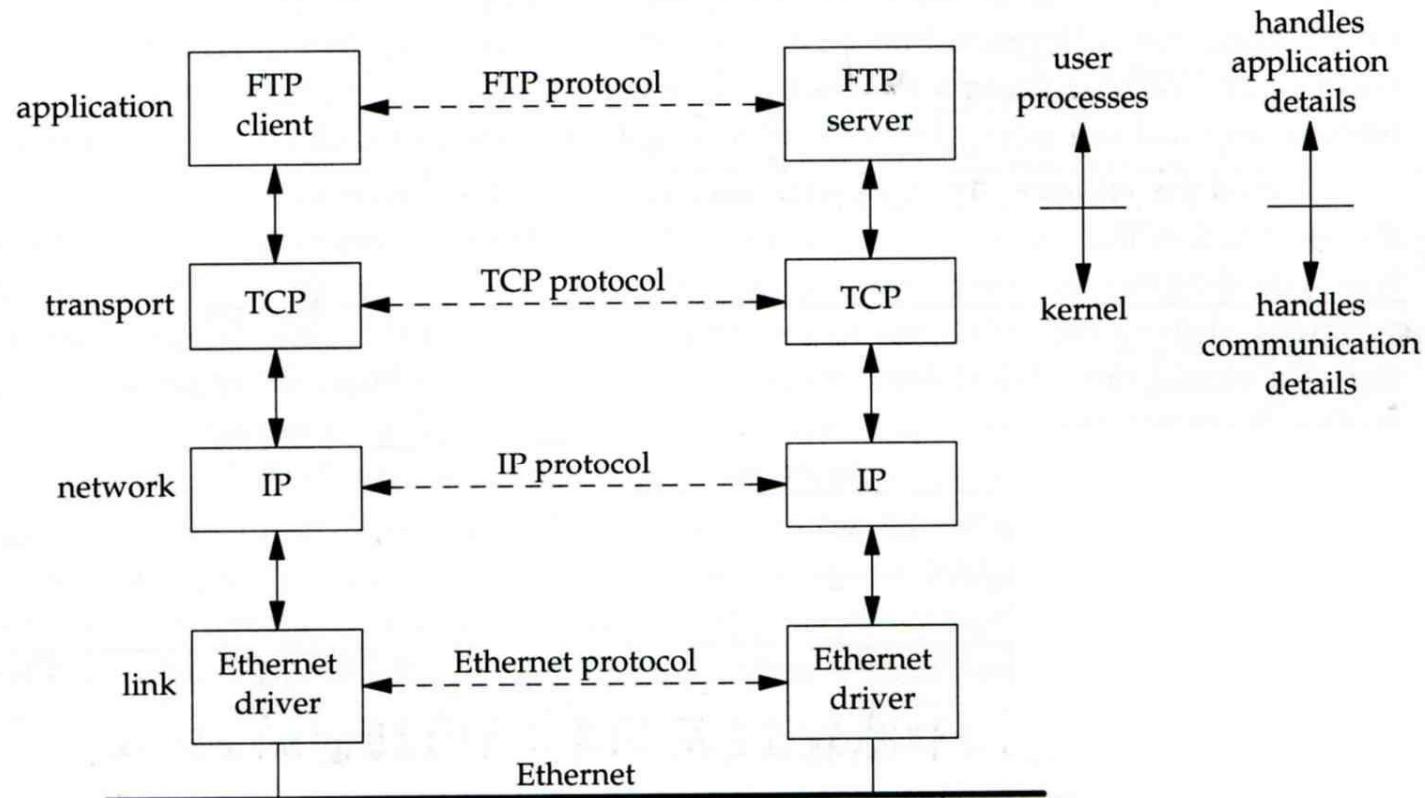


Figure 1.2 Two hosts on a LAN running FTP.

# TCP/IP protocol stack (5)

- > Transmission across different network
  - Require “Routing”

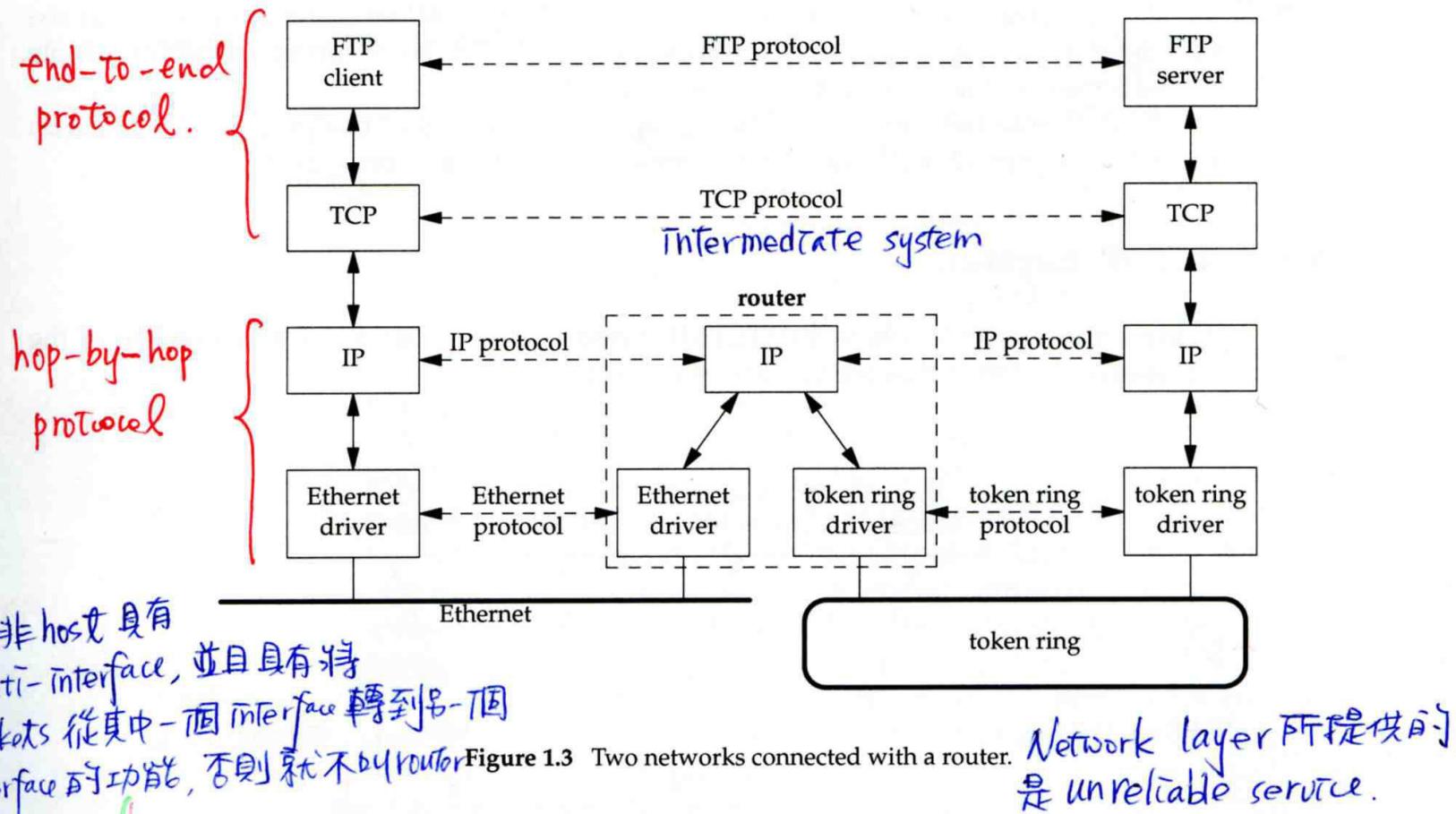


Figure 1.3 Two networks connected with a router.

# loopback interface (1)

- > Allow a client and a server to be on the same host
- > Special device name
  - lo0
- > Special hostname and IP
  - 127.0.0.1
  - localhost
- > Anything that is sent to loopback interface will not go to network

# loopback interface (2)

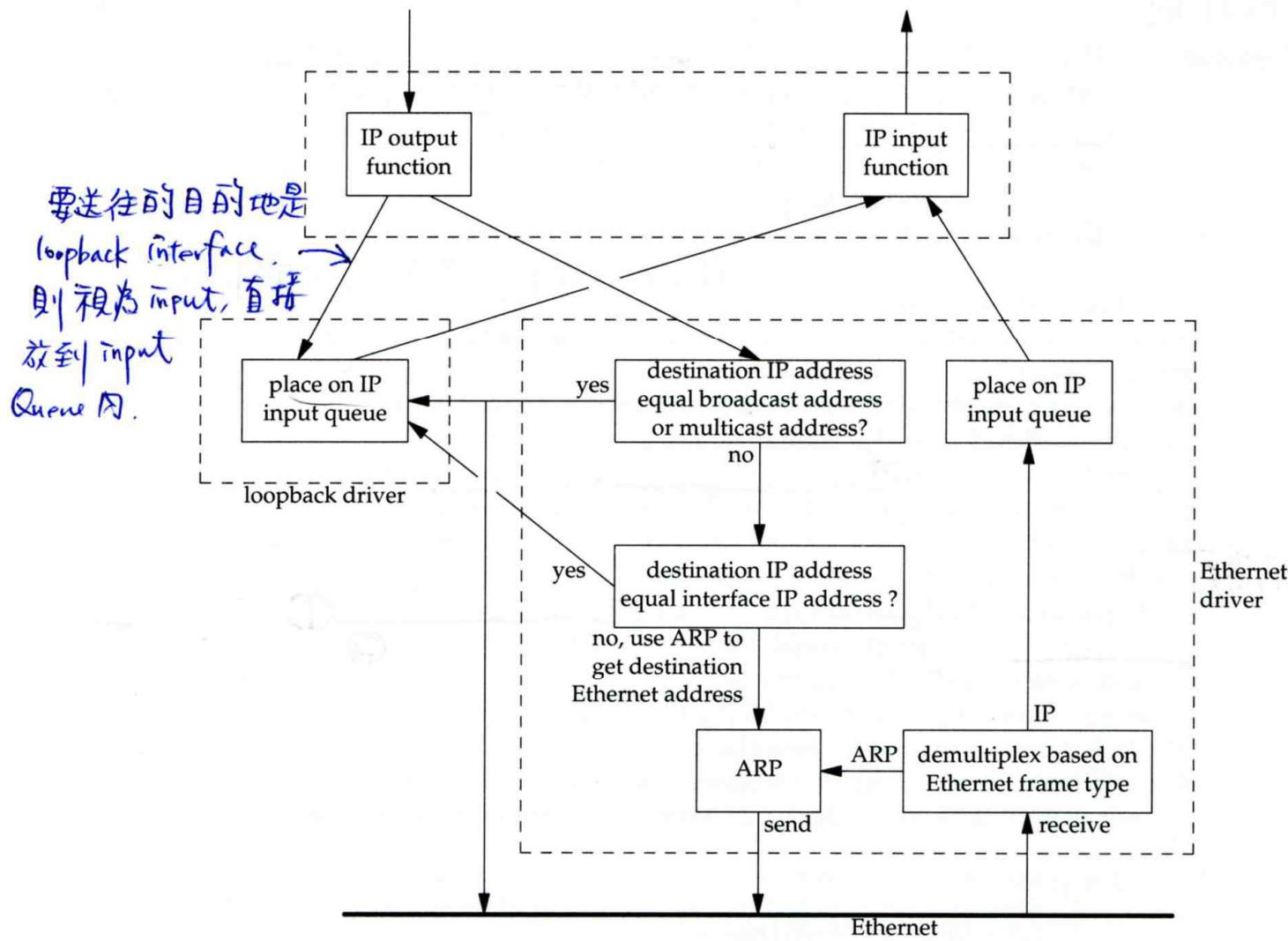


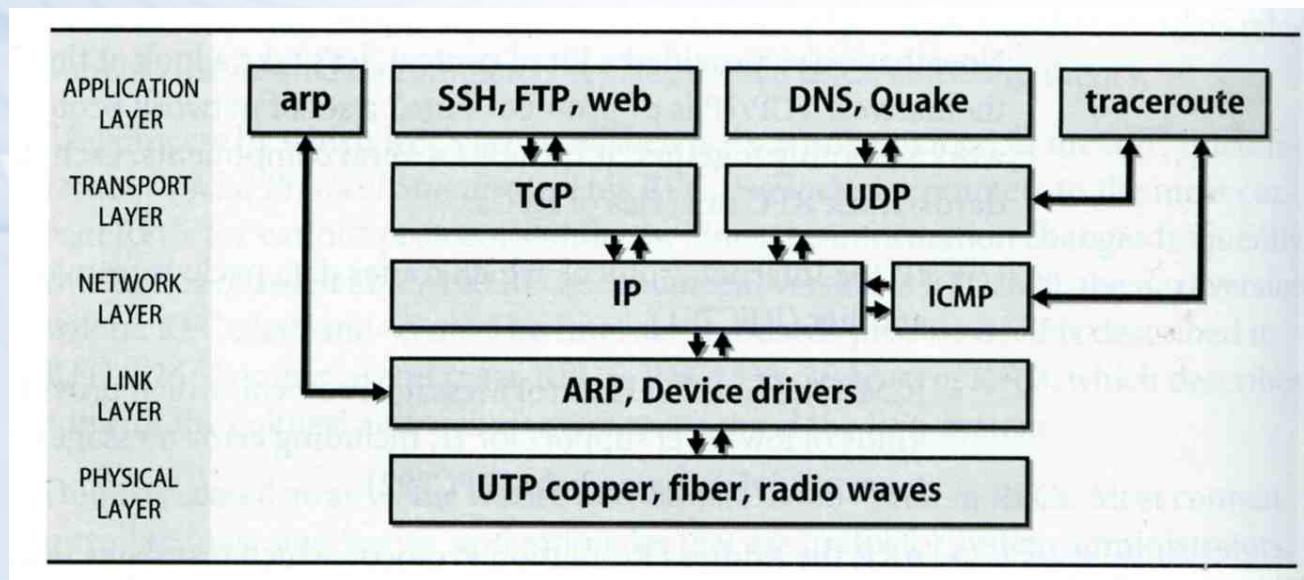
Figure 2.4 Processing of IP datagrams by loopback interface.

# **Chapter 13**

# **TCP/IP Networking**

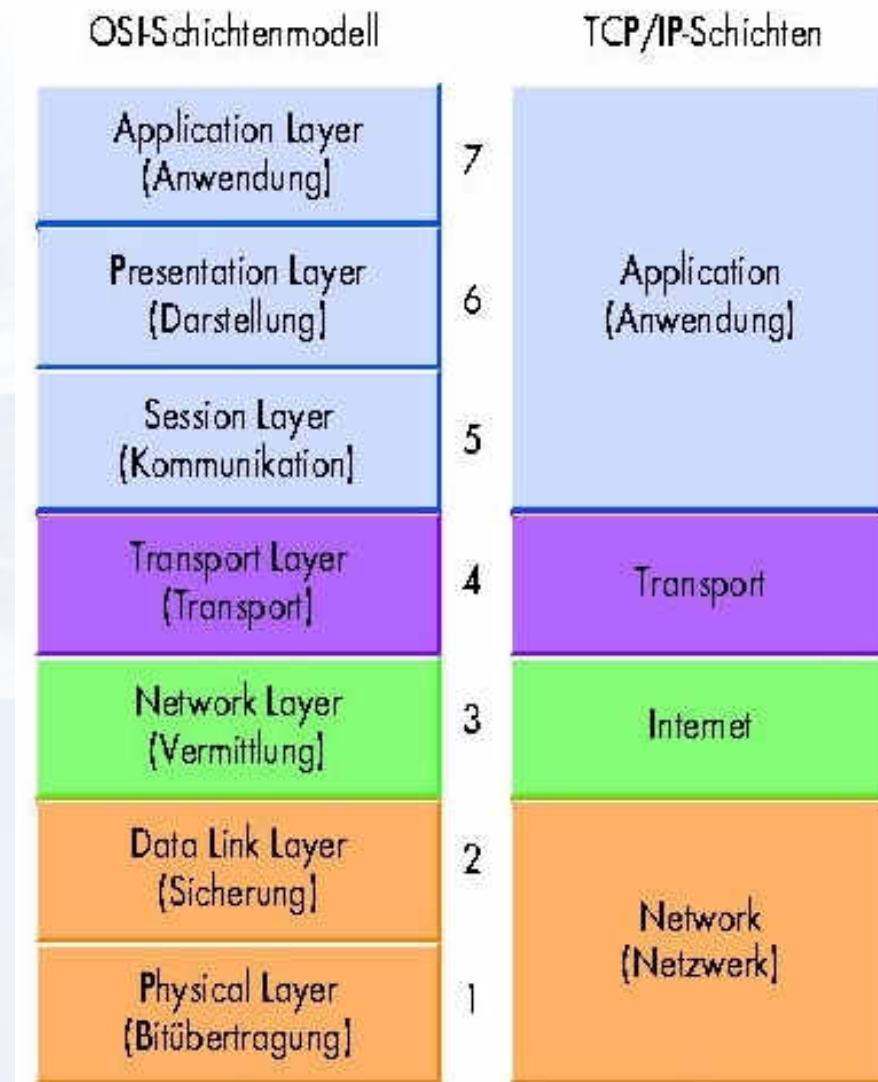
# One Big happy TCP/IP family

## > Layering architecture



# OSI 7-layer vs. TCP/IP

- > Layer2 device
  - MAC
- > Layer3 device
  - IP



# IP Address (1)

## > 32-bit long

- Network part
  - **Identify a logical network**
- Host part
  - **Identify a machine on certain network**

## > IP address category

Class	1 <sup>st</sup> byte <sup>a</sup>	Format	Comments
A	1-126	N.H.H.H	Very early networks, or reserved for DOD
B	128-191	N.N.H.H	Large sites, usually subnetted, were hard to get
C	192-223	N.N.N.H	Easy to get, often obtained in sets
D	224-239	—	Multicast addresses, not permanently assigned
E	240-254	—	Experimental addresses

a. The values 0 and 255 are special and are not used as the first byte of regular IP addresses. 127 is reserved for the loopback address.

# IP Address (2)

> Ex:

- NCTU
  - **Class B address: 140.113.0.0**
  - **Network ID: 140.113**
  - **Number of hosts:  $255 \times 255 = 65535$**

# subnetting and netmask (1)

## > Subnetting

- Borrow some bits from network ID to extends hosts ID
- Ex:
  - **ClassB address : 140.113.0.0**  
**= 256 ClassC-like IP addresses**  
**in N.N.N.H subnetting method**
  - **140.113.209.0 subnet**

## > netmask

- Specify how many bits of network-ID are used for network-ID
- Continuous 1 bits form the network part
- Ex:
  - **255.255.255.0 in NCTU-CSIE example**  
    > 256 hosts available
  - **255.255.255.248 in ADSL example**  
    > Only 8 hosts available

# subnetting and netmask (2)

## > How to determine your network ID?

- Bit-wise-and IP and netmask
- Ex:
  - 140.113.214.37 & 255.255.255.0 → 140.113.214.0
  - 140.113.209.37 & 255.255.255.0 → 140.113.209.0
  - 140.113.214.37 & 255.255.0.0 → 140.113.0.0
  - 140.113.209.37 & 255.255.0.0 → 140.113.0.0
  - 211.23.188.78 & 255.255.255.248 → 211.23.188.76
    - > **78 = 01001110**
    - > **78 & 248= 01001110 & 11111000 =72**

# subnetting and netmask (3)

- > In a subnet, not all IP are usable
  - The first one IP → network ID
  - The last one IP → broadcast address
  - Ex:
    - Netmask **255.255.255.0**
    - **140.113.209.32/24**
    - **140.113.209.0** → network ID
    - **140.113.209.255** → broadcast address
    - **1 ~ 254, total 254 IPs are usable**
  - Ex:
    - Netmask **255.255.255.252**
    - **211.23.188.78/29**
    - **211.23.188.72** → network ID
    - **211.23.188.79** → broadcast address
    - **73 ~ 78, total 6 IPs are usable**

# subnetting and netmask (4)

## > The smallest subnetting

- Network portion : 30 bits
  - Host portion : 2 bits
- ➔ 4 hosts, but only 2 IPs are available

## > ipcalc.pl

```
[shrang@r21607 ~]$ ./ipcalc 211.23.188.78/29
IP address      211 . 23 . 188 . 78    / 29   211.23.188.78/29
Netmask bits    11111111 11111111 11111111 11111000
Netmask bytes   255 . 255 . 255 . 248      255.255.255.248
Address bits    11010011 00010111 10111100 01001110
Network         211 . 23 . 188 . 72      211.23.188.72
Broadcast       211 . 23 . 188 . 79      211.23.188.79
First Host      211 . 23 . 188 . 73      211.23.188.73
Last Host       211 . 23 . 188 . 78      211.23.188.78
Total Hosts     6
PTR             78.188.23.211.in-addr.arpa
IP Address (hex) D317BC4E
[shrang@r21607 ~]$
```

# subnetting and netmask (5)

- > Network configuration for various lengths of netmask

Length <sup>a</sup>	Host bits	Hosts/net <sup>b</sup>	Dec. netmask	Hex netmask
/20	12	4094	255.255.240.0	0xFFFFF000
/21	11	2046	255.255.248.0	0xFFFFF800
/22	10	1022	255.255.252.0	0xFFFFFC00
/23	9	510	255.255.254.0	0xFFFFE00
/24	8	254	255.255.255.0	0xFFFFF00
/25	7	126	255.255.255.128	0xFFFFF80
/26	6	62	255.255.255.192	0xFFFFFC0
/27	5	30	255.255.255.224	0xFFFFFE0
/28	4	14	255.255.255.240	0xFFFFFFF0
/29	3	6	255.255.255.248	0xFFFFFFF8
/30	2	2	255.255.255.252	0xFFFFFFF0

# port

- > 16-bits number
- > Preserve ports
  - 1 ~ 1024 (root access only)
- > Well-known port
  - **/etc/services**

```
...
chargen 19/tcp    ttyst source      #Character Generator
chargen 19/udp    ttyst source      #Character Generator
ftp-data 20/tcp    #File Transfer [Default Data]
ftp-data 20/udp    #File Transfer [Default Data]
ftp       21/tcp    #File Transfer [Control]
ftp       21/udp    #File Transfer [Control]
ssh       22/tcp    #Secure Shell Login
ssh       22/udp    #Secure Shell Login
telnet   23/tcp
telnet   23/udp
...
```

# Address Type

## > Unicast

- Address refer to a single hosts, only the host with that IP will receive the data
- Ex:
  - **ssh 140.113.209.65**

## > Broadcast

- Addresses that include all hosts on the local network
- All hosts on the same network will receive the data
- Ex:
  - **arp packet**

## > Multicast

- Addresses that identify a group of hosts
- Only hosts on the same group will receive the data
- Ex:
  - **Video conference**

# Private address (1)

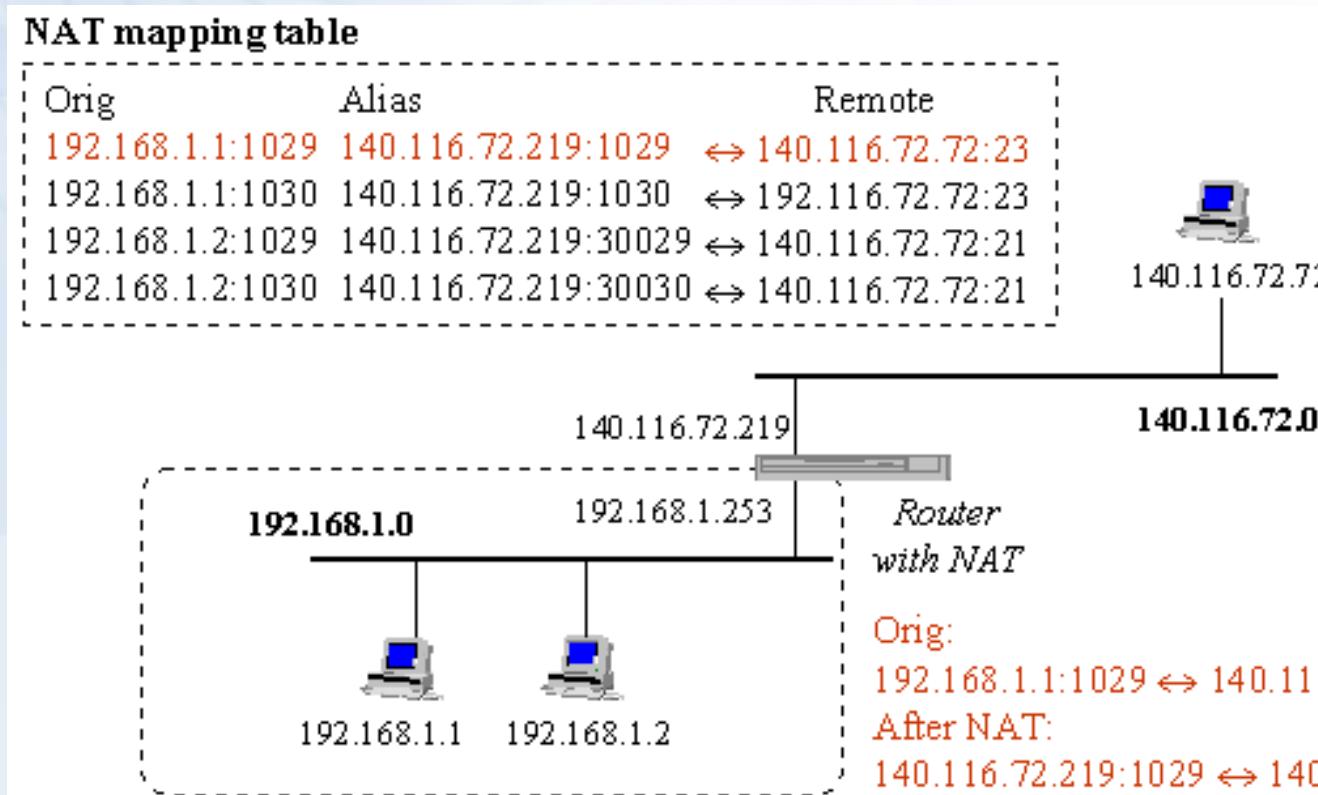
- > Packets that bearing private address will not go out to the Internet
- > 3 private addresses range
  - Depend on the size of your organization

IP class	From	To	CIDR range
Class A	10.0.0.0	10.255.255.255	10.0.0.0/8
Class B	172.16.0.0	172.31.255.255	172.16.0.0/12
Class C	192.168.0.0	192.168.255.255	192.168.0.0/16

# Private address (2)

## > NAT

- Network Address Translation
- Allow hosts using private address to talk with outside



# Routing (1)

- > Direct a packet closer to the destination
- > Routing table
  - Routing information (which kind of packets to which way)
  - Rule-based information
  - Kernel will pick the most suitable way to route the packets

```
tytsai@tybsd:~> netstat -rn
```

```
Routing tables
```

```
Internet:
```

Destination	Gateway	Flags	Refs	Use	Netif	Expire
<b>default</b>	<b>140.113.235.254</b>	UGS	0	1120943	fxp0	
127.0.0.1	127.0.0.1	UH	0	225	lo0	
140.113.235/24	link#1	UC	0	0	fxp0	
140.113.235.1	00:0f:ea:48:92:85	UHLW	0	89748	fxp0	882
140.113.235.248	00:05:1a:d2:24:00	UHLW	0	0	fxp0	1196
140.113.235.254	00:0e:38:48:be:ce	UHLW	1	0	fxp0	1200
192.168.1	link#4	UC	0	0	fxp1	
192.168.1.30	00:d0:59:83:d9:16	UHLW	0	101125	fxp1	664

# Routing (2)

## > Static route

- Statically configured by “route” command
- Ex:
  - **% route add default 140.113.235.254**
  - **% route add 192.168.1.0/24 192.168.1.254**

## > Dynamic route

- gated

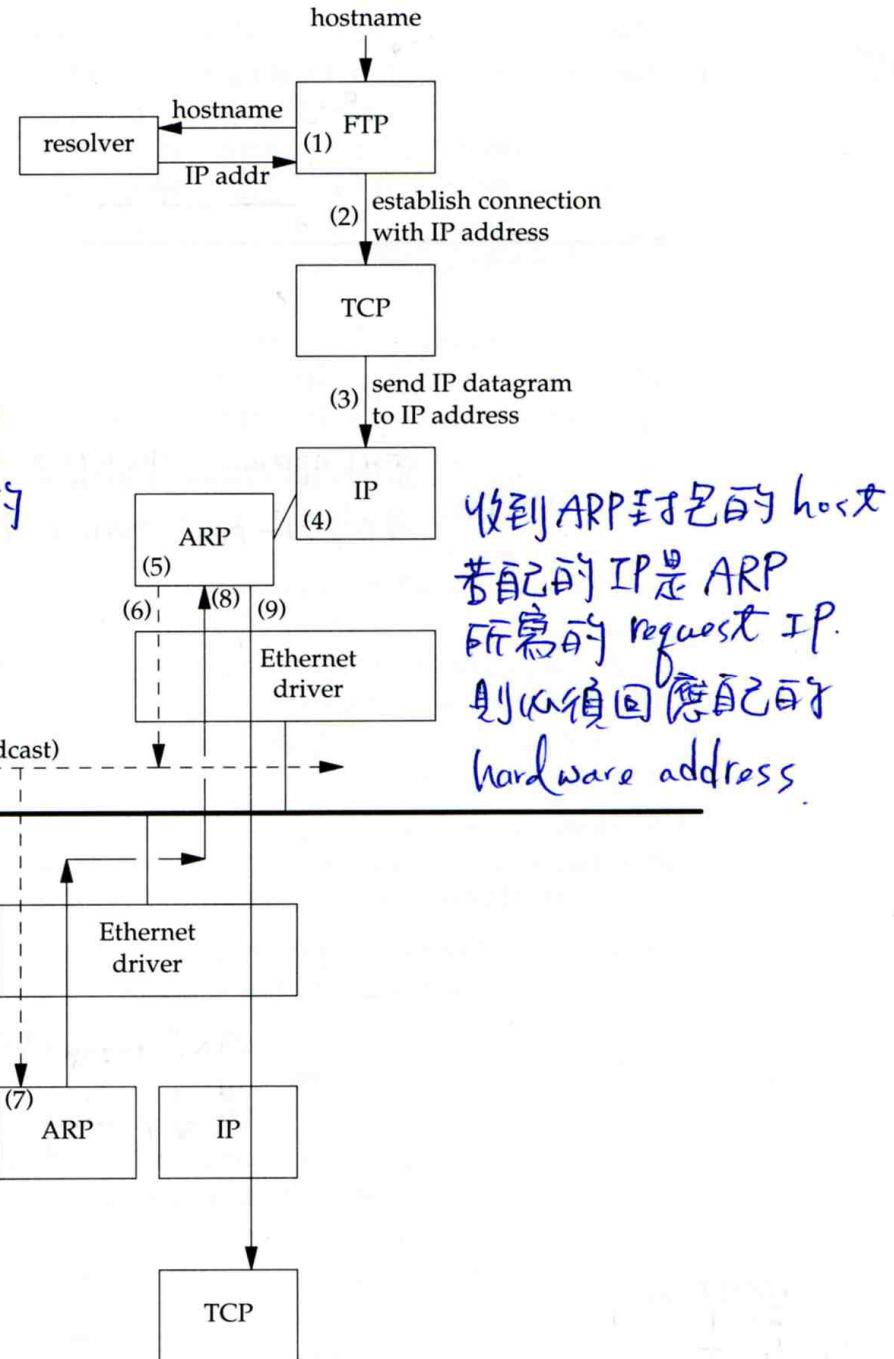
# ARP (1)

## > Address Resolution Protocol

- Ask MAC address of certain IP
- Broadcast
- Any one receiving ARP packet and having this IP will reply to the sender
- When the host owing this IP is not on the same network, sender will use the MAC address of next-hop router to send the packet

# ARP (2)

ARP會使用 broadcast 的方式  
向大家詢問某個 IP address 的  
hardware address 是多少



# ARP (3)

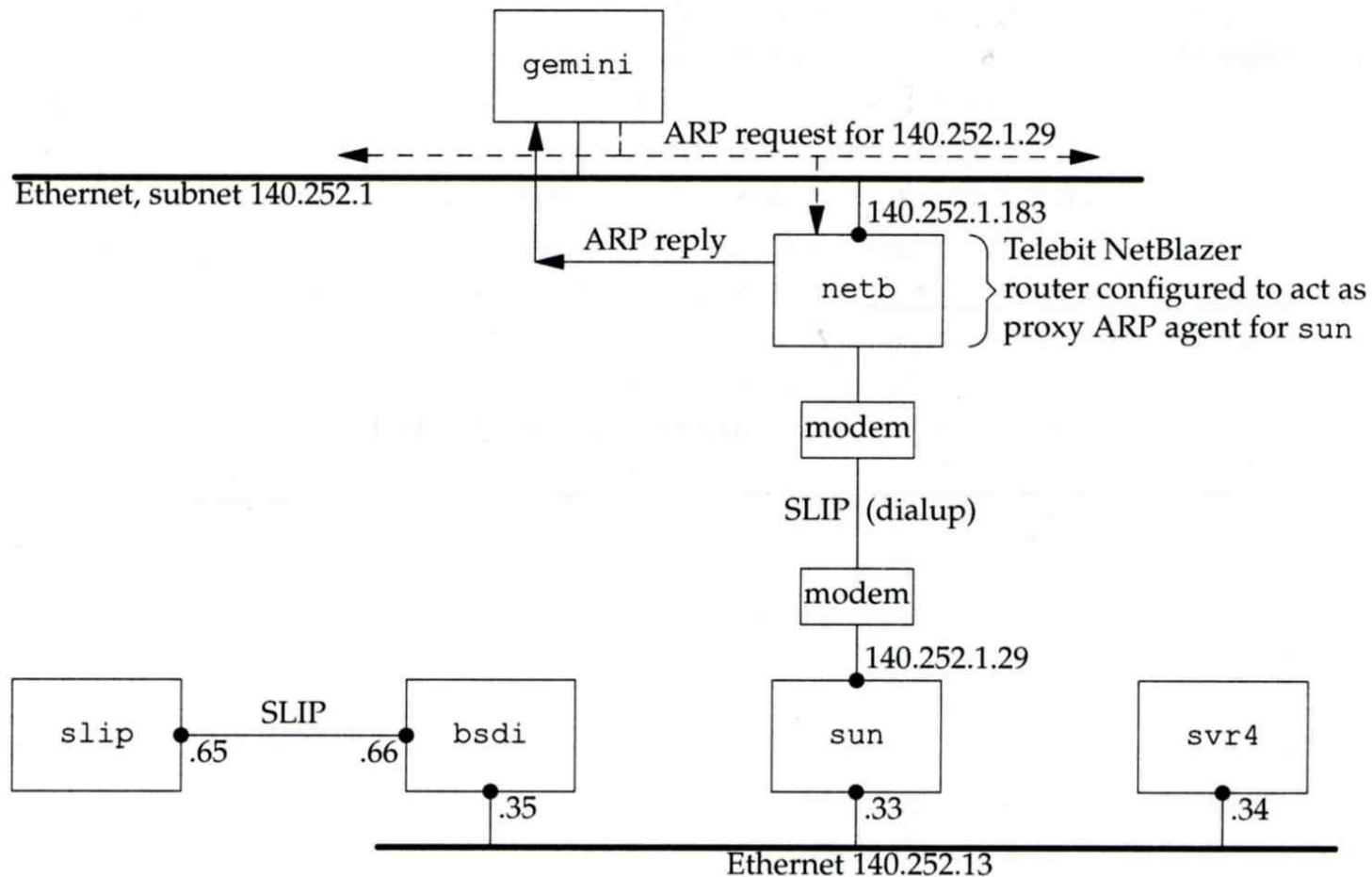


Figure 4.6 Example of proxy ARP.

# ARP (4)

## > ARP cache

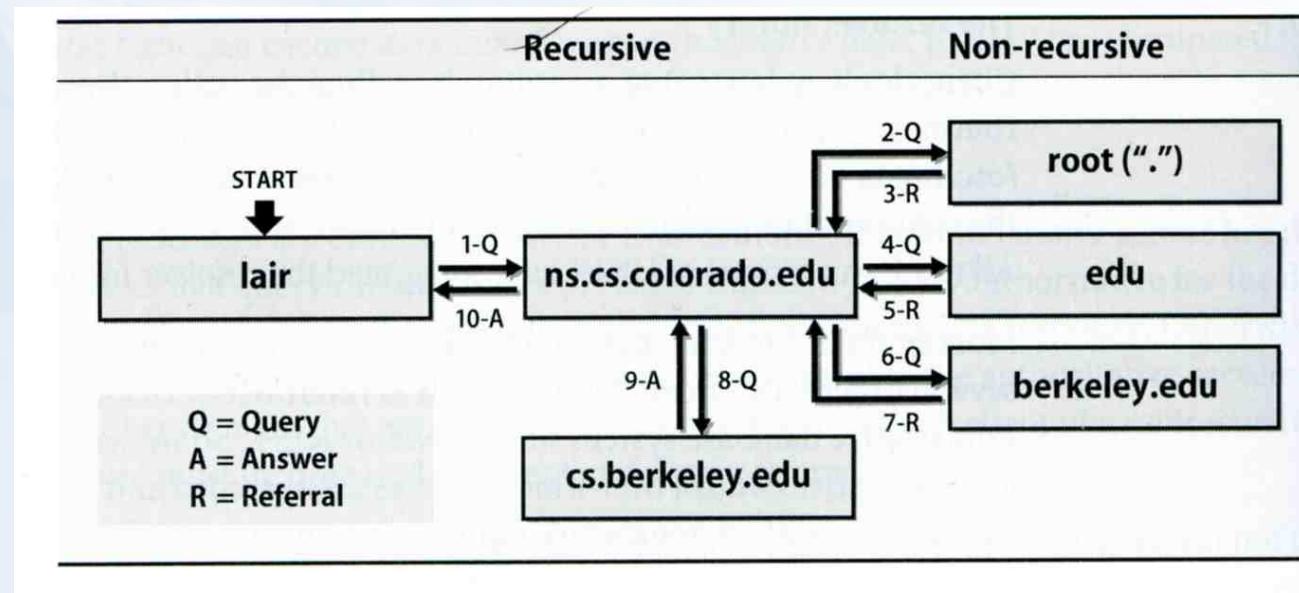
- A table that contains the result of recent ARP queries
- % arp -a

```
ccamd.csie.nctu.edu.tw (140.113.235.1) at 00:0f:ea:48:92:85 on fxp0 [ethernet]
3com-4900-235-EC318.csie.nctu.edu.tw (140.113.235.248) at 00:05:1a:d2:24:00 on fxp0
[ethernet]
e3 rtn-235.csie.nctu.edu.tw (140.113.235.254) at 00:0e:38:48:be:ce on fxp0 [ethernet]
? (192.168.1.30) at 00:d0:59:83:d9:16 on fxp1 [ethernet]
```

# DNS

## > Domain Name System

- Record IP-hostname mapping
- DNS query
  - “**what is the IP of vangogh.cs.berkeley.edu from lair.cs.colorado.edu**”
- Hierarchical architecture



# Setup network connection

## > Steps

- Assign an IP address and hostname
- Default route
- DNS
- Utility to test whether you connect to the Internet

# Setup network connection - assign IP, hostname and default route (1)

## > FreeBSD

- In /etc/rc.conf

```
defaultrouter="140.113.235.254"
hostname="tybsd.csie.nctu.edu.tw"
ifconfig_fxp0="inet 140.113.235.4 netmask 255.255.255.0 media autoselect"
ifconfig_fxp1="inet 192.168.1.254 netmask 255.255.255.0 media autoselect"
```

## > Linux

- /etc/sysconfig/network
- /etc/sysconfig/network-scripts/ifcfg-eth0

```
NETWORKING=yes
HOSTNAME=linux3
GATEWAY=140.113.209.254
```

```
DEVICE=eth0
BOOTPROTO=static
BROADCAST=140.113.209.255
IPADDR=140.113.209.143
NETMASK=255.255.255.0
NETWORK=140.113.209.0
ONBOOT=yes
```

# Setup network connection - assign IP, hostname and default route (2)

## > /etc/hosts

- Host name database
- Each line is a host
  - **Internet address**
  - **Official host name**
  - **aliases**

```
tytsai@qkmj:~> less /etc/hosts
127.0.0.1      localhost
140.113.209.74 ccbsd14 ccbsd14.csie.nctu.edu.tw
140.113.209.2  ccserv
140.113.209.6  ccduty
140.113.209.7  mailgate
140.113.209.32 qkmj
```

# Setup network connection - assign IP, hostname and default route (3)

## > Solaris

- /etc/inet/netmasks (network and netmask)
- /etc/inet/hosts (hosts)
- /etc/defaultrouter (default router)
- /etc/nodename (host name)
- /etc/resolv.conf (domain, nameserver, search)
- /etc/hostname.*interface* (IP, either hostname in hosts or IP)

```
tytsai@ccsun3:/etc> cat hostname.hme0 nodename defaultrouter resolv.conf  
140.113.209.3  
ccsun3  
140.113.209.254  
domain csie.nctu.edu.tw  
nameserver 140.113.209.1  
nameserver 140.113.1.1  
search csie.nctu.edu.tw nctu.edu.tw edu.tw tw  
tytsai@ccsun3:/etc> cat /etc/inet/netmasks /etc/inet/hosts  
140.113.209.0 255.255.255.0  
140.113.209.103 ccsun3  
140.113.209.110 ccsun10
```

# Setup network connection - assign IP, hostname and default route (3)

## > Change IP manually

- Ex:
  - % ifconfig fxp0 inet 140.113.235.4 netmask 255.255.255.0
  - % ifconfig fxp0 up
  - % ifconfig fxp0 down

## > Specify default route manually

- Ex:
  - **% route add default 140.113.235.254**

# Setup network connection - configuring DNS

## > FreeBSD, Linux

- /etc/resolv.conf

```
tytsai@tybsd:/etc> less resolv.conf
domain      csie.nctu.edu.tw
nameserver   140.113.17.5
nameserver   140.113.1.1
```

## > Host lookup order

- FreeBSD
  - **/etc/host.conf**
- Linux
  - **/etc/nsswitch.conf**

```
tytsai@tybsd:/etc> less host.conf
# Auto-generated from nsswitch.conf, do not edit
hosts
bind
```

```
hosts:      files nisplus nis dns
```

# Utilities for network connection

## > ping

- Send ICMP ECHO\_REQUEST to a host

```
tytsai@tybsd:/etc> ping -c 1 -R www.nctu.edu.tw
PING www.nctu.edu.tw (140.113.250.5): 56 data bytes
64 bytes from 140.113.250.5: icmp_seq=0 ttl=60 time=3.022 ms

--- www.nctu.edu.tw ping statistics ---
1 packets transmitted, 1 packets received, 0% packet loss
round-trip min/avg/max/stddev = 3.022/3.022/3.022/0.000 ms
```

## > traceroute

- Print the route packets take to network host

```
tytsai@tybsd:/etc> traceroute www.nctu.edu.tw
traceroute to www.nctu.edu.tw (140.113.250.5), 64 hops max, 40 byte packets
1 e3 rtn-235 (140.113.235.254) 0.640 ms 0.449 ms 0.474 ms
2 140.113.0.210 (140.113.0.210) 0.465 ms 0.310 ms 0.361 ms
3 140.113.0.166 (140.113.0.166) 0.415 ms 0.379 ms 0.403 ms
4 140.113.0.149 (140.113.0.149) 0.678 ms 0.536 ms 0.574 ms
5 www.NCTU.edu.tw (140.113.250.5) 0.533 ms 0.415 ms 0.438 ms
```

# Other issues

- > The following issues will be given in NA (Network Administration)
  - DHCP
  - PPP
  - NAT
  - DNS
  - Mail
  - ...